

Platform turns drawings into apps, no programming necessary



Many businesses could benefit from a custom app that helps customers use their services in more mobile-friendly way, but lack the skills or funds to create their own. Having just reached its funding target on Kickstarter, AppSeed is now enabling anyone to turn their hand-drawn designs into working apps in a couple of clicks.

Developed by Greg Goralski, a professor of Interactive Media at Humber College in Toronto, the system uses templates that mimic a 2D version of a smartphone screen, onto which users can plan out their designs. When they take a photo of their drawing with the AppSeed, the app recognizes the individual elements and enables users to rearrange their sketches using a drag and drop mechanism. Each element can also be prescribed a dynamic function – such as button, drop-down menu, map or text input. The UI and structure can then be tested, shared with others or converted into a layered Adobe Photoshop file for the final design to be added. The video below shows the app in action:

At the time of writing, AppSeed is still available to pre-order on its Kickstarter page for the next 24 hours, with prices starting from USD 8 for the basic app. Helping designers to more quickly prototype their ideas and aiding novices by using out-of-the-box code, AppSeed offers another step towards making app creation more accessible for small businesses and entrepreneurs.

 ${\color{blue} \textbf{Website:}} \ \underline{\textbf{www.kickstarter.com/projects/appseed/appseed-turn-sketches-into-functioning-prototypes} \\$

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